



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	430 on the ranch
Judge:	Hyoung

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES									PENALTIES		Penalty Total	Score	Off Pattern				
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT								
		TIE-BREAKER																	
1	631	PENALTY																	
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2									75	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
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		MANEUVER SCORE																	
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		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature:





# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	430 on the ranch
Judge:	mm

**1 point**

- A - Loss of working advantage
- D - Failure to move cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridle (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to assist (workhorse)

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between round reins
- E - Repeated blatant disobedience
- F - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will adjust the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- C - Disrespect or insubordination
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
		TIE-BREAKER															
	631	MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2							74 1/2
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

*mm*



# LTD COW WORK

Date:	10/5/24
Show:	WRHA
Class:	431 Sr
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

**PENALTIES**

WO	Entry #	PENALTY	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
		TIE-BREAKER														
1	665	WA	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0			2	65		
2	661	WA	-1	0	-1/2	0	-1/2	-1	-1	-1			2	63		
3	671	WA	-1	0	-1/2	0	-1	-1/2	-1/2	0	L		5	61 1/2		

Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	WRHA
Class:	431 Sr
Judge:	Cindy Chetler

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Sloping rein
- V - Over-headed (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence or changing sides

**3 points**

- X - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of center
- C - Blatant disobedience
- E - Use of either hand to stall foot chase

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamata)
- C - More than one finger between split reins or a wavy finger between round reins
- E - Repeated blatant disobedience
- L - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows if new cow is available
- M - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will decide the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- M - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern				
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT									
		TIE-BREAKER																		
1	605	PENALTY	AA																	
		MANEUVER SCORE	-1/2	+1/2	0	-1/2	-1/2	0	0	0							2	67		
2	601	PENALTY	AW																	
		MANEUVER SCORE	-1	-1/2	-1	-1/2	-1	0	0	0							2	64		
3	671	PENALTY	A		AA															
		MANEUVER SCORE	-1	-1	-1/2	0	-1	0	0	0							4	62 1/2		
		PENALTY																		
		MANEUVER SCORE																		
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		MANEUVER SCORE																		
		PENALTY																		
		MANEUVER SCORE																		

Judge's Signature:



# LTD COW WORK

Date:	10/5/24
Show:	WRHA
Class:	431 Sr
Judge:	Mark

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite ends, changing sides.

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of other
- C - Blatant disobedience
- F - Use of either hand to instill fear/brake

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between round reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling noise between cows, if new cow is awarded
- L - Able boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Improper western attire
- I - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES									PENALTIES		Penalty Total	Score	Off Pattern																																																																																																																																																					
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT																																																																																																																																																									
		TIE-BREAKER																																																																																																																																																																		
	695	PENALTY																				MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							74 1/2	1		661	PENALTY	A																			MANEUVER SCORE	0	0	0	+1/2	0	0	0	0	+1/2							1	70	2		671	PENALTY	L												L								MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2							3	69 1/2	3			PENALTY																					MANEUVER SCORE																		
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							74 1/2	1																																																																																																																																																	
	661	PENALTY	A																			MANEUVER SCORE	0	0	0	+1/2	0	0	0	0	+1/2							1	70	2		671	PENALTY	L												L								MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2							3	69 1/2	3			PENALTY																					MANEUVER SCORE																																																										
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	0	+1/2							1	70	2																																																																																																																																																
	671	PENALTY	L												L								MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2							3	69 1/2	3			PENALTY																					MANEUVER SCORE																																																																																																			
		MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2							3	69 1/2	3																																																																																																																																																
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Judge's Signature:



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	432 Colored
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern			
		Boxing		Drive (Run & Rate)		Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
		TIE-BREAKER																	
1	638	PENALTY	AAP		WA												7	56 1/2	
		MANEUVER SCORE	-1	0	-1	0	-1	-1	-1/2	-1									
2	639	PENALTY	A		AE								L				7	55 1/2	
		MANEUVER SCORE	-1	-1/2	-1	-1	-1	-1	-1	-1									
3	672	PENALTY											L				3	66 1/2	
		MANEUVER SCORE	-1	-1	+1/2	0	0	+1/2	0	+1/2									
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: \_\_\_\_\_

*H Young*







# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	432 Colored
Judge:	

- 1 point**
- A - Loss of working advantage
  - D - Failure to give cow past middle marker on second drive before cow expires
  - P - Working out of position
  - S - Slipping rein
  - V - Over-handled (per maneuver)
  - W - Out of frame (per maneuver)
  - E - Driving cow down the opposite fence (changing sides)
- 3 points**
- K - Knocking down the cow without aid and a working advantage
  - L - Losing a cow while boxing
- 5 points**
- B - Spurring in front of cow
  - C - Blatant disobedience
  - F - Use of either hand to pull fear trace

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- A - Turning tail
  - B - Use of two hands (except in snaffle bit or hackamory)
  - C - More than one finger between split reins or any fingers between romal reins
  - E - Repeated blatant disobedience
  - I - Screeding after entering the arena prior to calling for cow
  - K - Schooling horse between cows if cow is awarded
  - L - While boxing the cow at the opposite end of the corral loses control and allows the cow to cross the center line (the judge will whistle the end of the run)
  - N - Failure to attempt any part of the class

- Disqualified - 0 Score**
- A - Abuse
  - B - Lameness
  - C - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/ rider
  - H - Improper western attire
  - M - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern		
		Boxing		Drive (Run & Rate)		Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT							
		TIE-BREAKER																
	638	PENALTY	AA		A													
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	0					3	67 1/2	3	
	639	PENALTY				E												
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2						70	2	
	672	PENALTY	L															
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2						70 1/2	1	
		PENALTY																
		MANEUVER SCORE																
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# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	433 Jr
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
TIE-BREAKER																	
1	621	PENALTY	AWP		AP												
		MANEUVER SCORE	-1	-1/2	-1	-1	-1	-1	-1	-1			L		9	63 1/2	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
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Judge's Signature: \_\_\_\_\_





# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	433JR
Judge:	

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while leading

**5 points**

- B - Spurring a front shiner
- C - Blatant disobedience
- F - Use of either hand to pull (earpiece)

**Off Pattern (02)** - to be placed below horses performing all maneuvers

- A - Tucking tail
- B - Use of two hands, except in snaffle bit or hackamore
- C - More than one finger between splints or any fingers between normal reins
- E - Repeated default (scope leave)
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is favored
- L - While making the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Vandalism
- D - Disrespect to opponent
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
		TIE-BREAKER													
	621	PENALTY		P											
		MANEUVER SCORE	-1	0	-1	-1	-1	0	0	0					65 L
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
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		PENALTY													
		MANEUVER SCORE													

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## LTD COW WORK

Date:	10/5/24
Show:	World
Class:	434 Am 521 Silv
Judge:	Hyoung

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between roman reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
TIE-BREAKER																
1	620	PENALTY A P			A									L	6	A 68 1/2
		MANEUVER SCORE	-1	-1	+1/2	+1/2	0	+1/2	-1/2	+1/2						
2	618	PENALTY														
		MANEUVER SCORE	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2						73
3	628	PENALTY														
		MANEUVER SCORE	0	0	-1/2	+1/2	0	0	0	0						70
4	639	PENALTY AP			AAp									LL	11	50 1/2
		MANEUVER SCORE	-1/2	-1	-1	-1	-1	-1	-1	-1						
5	672	PENALTY P													1	63
		MANEUVER SCORE	-1	-1/2	-1	-1/2	-1/2	-1	-1/2	-1						
6	631	PENALTY				A									1	71
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1	0	+1/2	+1/2	+1/2						
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

class 521 only

Judge's Signature: \_\_\_\_\_





# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	434 Am 521 Silv
Judge:	

**1 point**

- A - Loss of working advantage
- B - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-boden (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of arena
- C - Slight disobedience
- E - Use of either hand to assist in stopping

**Off Pattern (OP) - to be placed below horses performing all maneuvers**

- A - Turning tail
- B - Use of two hands to control in snaffle bit or hackamore
- C - One hand on finger between split reins or any fingers between reins
- E - Repeated blatant disobedience
- F - Snapping after entering the arena prior to calling the cow
- K - Scolding noise between cows, if new cow is advanced
- L - Abuse boxing the cow, at the opposite end, if the rider loses control and allows the cow to cross the center line. The judge will whistle the end of the run
- N - Refuse to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lateral pass
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- H - Improper western attire
- I - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES									PENALTIES		Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT																																																																																																																																																																																																																																																																																																				
		TIE-BREAKER																																																																																																																																																																																																																																																																																																													
	620	PENALTY																			MANEUVER SCORE	-1	0	0	+1/2	0	+1/2	0	+1/2							70 1/2	A		618	PENALTY																			MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1						75		34	628	PENALTY																			MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2							72 1/2			639	PENALTY	L											L							MANEUVER SCORE	-1	-1	0	-1/2	-1/2	0	0	0						3	64		21	672	PENALTY																			MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69		7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																
		MANEUVER SCORE	-1	0	0	+1/2	0	+1/2	0	+1/2							70 1/2	A																																																																																																																																																																																																																																																																																													
	618	PENALTY																			MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1						75		34	628	PENALTY																			MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2							72 1/2			639	PENALTY	L											L							MANEUVER SCORE	-1	-1	0	-1/2	-1/2	0	0	0						3	64		21	672	PENALTY																			MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69		7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																																																						
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34	628	PENALTY																			MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2							72 1/2			639	PENALTY	L											L							MANEUVER SCORE	-1	-1	0	-1/2	-1/2	0	0	0						3	64		21	672	PENALTY																			MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69		7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																																																																																												
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	639	PENALTY	L											L							MANEUVER SCORE	-1	-1	0	-1/2	-1/2	0	0	0						3	64		21	672	PENALTY																			MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69		7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																																																																																																																																		
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21	672	PENALTY																			MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69		7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																																																																																																																																																																								
		MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	+1/2							69																																																																																																																																																																																																																																																																																														
7	631	PENALTY																			MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2			PENALTY																			MANEUVER SCORE																			PENALTY																			MANEUVER SCORE																																																																																																																																																																																																														
		MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	0	+1/2	+1/2							74 1/2	2																																																																																																																																																																																																																																																																																													
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## LTD COW WORK

Date:	10/5/24
Show:	World
Class:	435 Green
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTIES	MANEUVER SCORES										Penalty Total	Score	Off Pattern		
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
			<b>TIE-BREAKER</b>														
1	638	PENALTY: A MANEUVER SCORE: -1 0 -1/2 0 -1 -1 -1 -1/2													3	62	
2	617	PENALTY: PA MANEUVER SCORE: -1/2 -1 -1 -1 -1 -1 -1 -1											LL		11		A 50 1/2
3	602	PENALTY: A A MANEUVER SCORE: -1/2 -1 0 -1 -1/2 0 -1/2 -1/2													2	64	
4	619	PENALTY: AP MANEUVER SCORE: -1 -1/2 0 0 -1/2 0 0 0													2	66	
		PENALTY: MANEUVER SCORE:															
		PENALTY: MANEUVER SCORE:															
		PENALTY: MANEUVER SCORE:															
		PENALTY: MANEUVER SCORE:															

**Judge's Signature:** \_\_\_\_\_





# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	435 Green
Judge:	Candy Chelton Moore

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time out
- P - Working out of position
- S - Slipping rein
- V - Cross-bodded (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**2 points**

- X - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**3 points**

- B - Spurring in front of cow
- C - Blatant discrimination
- F - Use of either hand to pull four trace

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Flaming tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between round reins
- E - Repeated blatant discrimination
- G - Scooting after entering the arena prior to calling for cow
- H - Scolding horse between cows, if new cow is awarded
- I - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- J - Failure to attempt any part of the class

**Disqualified - 0 Score**

- K - Abuse
- L - Lateness
- M - Disrespect to announcer
- N - Illegal equipment
- O - Fall of passenger
- P - Improper western attire
- Q - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing		Drive (Run & Rate)		Boxing		Drive (Run & Rate)		Position & Control	Degree of Difficulty	Eye Appeal	Courage				3 POINT
Each horse/rider combination is scored between 0-100 points and automaticaly begins the run with a score of 70 points 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent																	
		PEANLTY															
		MANEUVER SCORE															
1	638	PEANLTY	AA			A											
		MANEUVER SCORE	-1	0	-1	-1/2	0	0	0	0	0	0				3	64 1/2
2	617	PEANLTY	AAA														
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1				6	56 <sup>OP</sup>
3	602	PEANLTY	A	A													
		MANEUVER SCORE	-1	-1	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0	0				2	63
4	619	PEANLTY	AAA														
		MANEUVER SCORE	-1	-1/2	0	0	0	0	0	0	0	0				3	65 1/2
		PEANLTY															
		MANEUVER SCORE															
		PEANLTY															
		MANEUVER SCORE															
		PEANLTY															
		MANEUVER SCORE															

Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	435 Green
Judge:	

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping feet
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- Z - Driving cow down the opposite fence (changing sides)

**1/2 points**

- K - Knipping down the cow without having a working advantage
- L - Losing a cow while boxing

**1/2 points**

- R - Spurring in front of run
- T - Blatant disobedience
- E - Use of either hand to hold lead frame

**Off Pattern (OP)** - To be placed below horses performing all maneuvers

- A - Running tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between total reins
- E - Repeated blatant disobedience
- F - Snatching after entering the arena prior to calling for cow
- K - Snatching horse between cows, if new cow is awarded
- L - While moving the cow at the opposite end of the prior loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attend any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lamehorse
- C - Disrespect or misconduct
- D - Illegal equipment
- E - Fall of horse/ rider
- F - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern							
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT												
		TIE-BREAKER																					
	638	PENALTY	A																				
		MANUEVER SCORE	-1/2	+1/2	0	0	0	0	0	0	0	0					1	69				3	
	917	PENALTY	AA	P																			
		MANUEVER SCORE	-1	-1	-1	0	-1	0	-1	-1							3	61				A	4
	662	PENALTY																					
		MANUEVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2								73 1/2					1
	619	PENALTY	A																				
		MANUEVER SCORE	0	0	0	0	0	0	+1/2	0	0							69 1/2					2
		PENALTY																					
		MANUEVER SCORE																					
		PENALTY																					
		MANUEVER SCORE																					
		PENALTY																					
		MANUEVER SCORE																					

Judge's Signature:

# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	436 Nov Am
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		PENALTY															
		MANEUVER SCORE															
1	629	AP		AA									L		7	60	
2	682	PA												CC	12	51 1/2	
3	628			W											1	70	
4	632	AP			P										3	63 1/2	
5	622	AA		AA											4	59 1/2	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	436 Nov Am
Judge:	Cindy Shelton Moor

**1 point**

- A - Loss of working advantage
- B - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rear
- V - Over-bidder (per maneuver)
- W - Out of frame (per maneuver)
- X - Driving cow down the opposite fence, changing sides

**3 points**

- B - Knocking down the cow without having a working advantage
- C - Losing a cow while boxing

**5 points**

- B - Spurring in front of rear
- C - Blatant disobedience
- E - Use of either hand to start or manage

**Off Pattern (OP) - To be placed below horses performing all maneuvers**

- A - Turning tail
- B - Use of two hands - except in shaft of or back of rear
- C - More than one finger between split reins or any fingers between split reins
- E - Repeated start, disobedience
- F - Spurring after entering the arena prior to calling for cow
- K - So riding horse between cows if new cow is desired
- L - Cow being the cow at the opposite end of the rear locus control and allowing the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attend any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Tameness
- C - Disrespect or misconduct
- D - Illegal equipment
- F - Fall of horse rider
- H - Improper western attire
- N - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern				
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT									
<b>TIE-BREAKER</b>																				
1	629	PENALTY: AP														L	5	61 1/2		
		MANEUVER SCORE	-1	-1	0	0	-1	0	0	-1/2										
2	682	PENALTY: AA														CC	12	52 1/2		
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1 1/2	-1	-1/2	-1/2	-1/2										
3	628	PENALTY:																/	68 1/2	
		MANEUVER SCORE	0	0	-1/2	0	-1	0	0	0										
4	632	PENALTY: AP			A	A												4	63	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1/2	0	0	0										
5	622	PENALTY:			A													1	64 1/2	
		MANEUVER SCORE	-1/2	0	-1	-1	-1/2	-1/2	-1/2	-1/2										
		PENALTY:																		
		MANEUVER SCORE																		
		PENALTY:																		
		MANEUVER SCORE																		

Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	436 Nov Am
Judge:	

- 1 point**
- A - Loss of working advantage
  - D - Failure to drive cow past middle marker on second drive before time expires
  - P - Working out of position
  - S - Slipping rein
  - V - Over-handed (per maneuver)
  - W - Out of frame (per maneuver)
  - E - Driving cow down the opposite fence (changing sides)
- 3 points**
- K - Knocking down the cow without having a working advantage
  - L - Losing a cow while boxing
- 5 points**
- B - Spurring in front of horse
  - C - Obvious disobedience
  - F - Use of either hand to pull or raise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- A - Tying tail
  - B - Use of two hands (except in snaffle bit) in backswing
  - C - More than one finger between bridle reins or any fingers between formal reins
  - E - Repeated blatant disobedience
  - G - Scheduling after entering the arena prior to calling for cow
  - H - Scheduling horse between cows if new cow is awarded
  - I - While boxing the cow at the opposite end of line rider loses formal and allows the cow to cross the center line, the judge will whistle the end of the run
  - N - Failure to attempt any part of the class
- Disqualified - 0 Score**
- A - Abuse
  - B - Camaraderie
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - H - Improper western attire
  - K - Leaving arena before run is complete

MANEUVER SCORES											PENALTIES		Penalty Total	Score	Off Pattern	
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent								3 POINT	5 POINT					
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage							
	TIE-BREAKER															
	629	Penalty: A												4	67	4
	682	Penalty: AA										CC		12	57	5
	628	Penalty:													73 1/2	1
	632	Penalty:													71	3
	622	Penalty:													72 1/2	2
		Penalty:														
		Penalty:														
		Penalty:														
		Penalty:														

Judge's Signature:

## LTD COW WORK

Date:	10/5/24
Show:	World
Class:	437 LHM 181
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO		Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
			Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										3 POINT	5 POINT				
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage								
<b>TIE-BREAKER</b>																		
1	623	PENALTY	AA	A	A											4	61 1/2	
		MANEUVER SCORE	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2	0								
2	669	PENALTY	A	AAA									LL			11		N 52
		MANEUVER SCORE	-1	0	-1	-1	-1	-1	-1	-1								
3	625	PENALTY															72	
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	0	0	+1/2								
4	659	PENALTY		A		D										2	60 1/2	
		MANEUVER SCORE	-1	-1/2	-1/2	-1	-1	-1	-1	-1/2								
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

**Judge's Signature:** \_\_\_\_\_

H Young



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	437 Wm 18u
Judge:	Cindy Shelton

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping pen
- V - Over-broken per maneuver
- W - Out of frame per maneuver
- E - Driving cow down the opposite fence (chaining sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- R - Spurring in front of cow
- C - Blatant disobedience
- T - Use of either hand to trail four panels

**Off Pattern (OP):** to be placed below horses performing all maneuvers

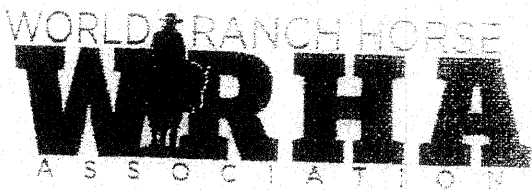
- A - Turning tail
- B - Use of two hands in exception stands out of position
- C - More than one finger between split reins or any fingers between normal reins
- E - Repeated blatant disobedience
- G - Scooting after entering the arena prior to calling for cow
- K - Scolding horse between cows if next cow is awarded
- L - A hind boxing the cow at the opposite end of the trial based period and allows the cow to cross the center line (the judge will whistle the end of the run)
- N - Failure to attend any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Cruelty
- D - Disrespect or disrespect
- G - Illegal equipment
- F - Fall of horse/ rider
- N - Improper western attire
- M - Leaving arena before run is complete

MANEUVER SCORES														PENALTIES		Penalty Total	Score	Off Pattern
WO	Entry #	Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										3 POINT	5 POINT					
TIE-BREAKER		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage									
1	623	PENALTY: A		AA										3	65			
		MANEUVER SCORE	-1	-1/2	-1/2	0	-1/2	0	0	+1/2								
2	669	PENALTY: AD		AA								LL		12	50	OP L		
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1								
3	625	PENALTY:												/	73			
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2								
4	659	PENALTY: A		D										2	60			
		MANEUVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1								
		PENALTY:																
		MANEUVER SCORE																
		PENALTY:																
		MANEUVER SCORE																
		PENALTY:																
		MANEUVER SCORE																

Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	437 LHM 184
Judge:	

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-buffed for maneuver
- W - Out of frame for maneuver
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of snout
- C - Blatant disobedience
- F - Use of either hand to assist in a brace

**Off Pattern (OP)** - to be placed below horses performing all maneuvers.

- A - Turning tail
- B - Use of two hands to correct snaffle bit or hackamore
- C - More than one finger between snaffle reins or any fingers between tomahawk reins
- E - Repeated blatant disobedience
- G - Snatching after entering the arena (not to calling for cow)
- K - Snatching horse between cows if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- V - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Unharness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern																																																																																																																																																																			
		Boxing		Drive (Run & Rate)		Position & Control		Degree of Difficulty		Eye Appeal		Courage					3 POINT	5 POINT																																																																																																																																																																	
TIE-BREAKER																																																																																																																																																																																			
	623	PENALTY																		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2						73		669	PENALTY	A												L					MANEUVER SCORE	0	0	-1 1/2	-1 1/2	-1	0	0	0							4 62 <sup>N</sup>		625	PENALTY																		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						75		659	PENALTY	A																	MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	0							2 65 1/2			PENALTY																		MANEUVER SCORE															
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2						73																																																																																																																																																																		
	669	PENALTY	A												L					MANEUVER SCORE	0	0	-1 1/2	-1 1/2	-1	0	0	0							4 62 <sup>N</sup>		625	PENALTY																		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						75		659	PENALTY	A																	MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	0							2 65 1/2			PENALTY																		MANEUVER SCORE																																																			
		MANEUVER SCORE	0	0	-1 1/2	-1 1/2	-1	0	0	0							4 62 <sup>N</sup>																																																																																																																																																																		
	625	PENALTY																		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						75		659	PENALTY	A																	MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	0							2 65 1/2			PENALTY																		MANEUVER SCORE																																																																																							
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						75																																																																																																																																																																		
	659	PENALTY	A																	MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	0							2 65 1/2			PENALTY																		MANEUVER SCORE																																																																																																																											
		MANEUVER SCORE	-1/2	0	-1/2	-1	-1/2	0	0	0							2 65 1/2																																																																																																																																																																		
		PENALTY																		MANEUVER SCORE																																																																																																																																																															
		MANEUVER SCORE																																																																																																																																																																																	

Judge's Signature:





# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	438 GAG
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

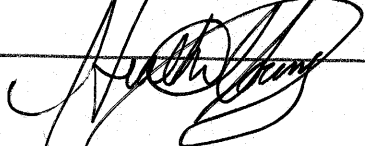
**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO		Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern		
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													3 POINT	5 POINT					
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage									
TIE-BREAKER																			
1	669	PENALTY	A		AA												3	64 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0									
2	601	PENALTY	WA		W/AP								L				9	54 1/2	
		MANEUVER SCORE	-1/2	-1	-1	-1/2	-1/2	-1/2	-1	-1/2									
3	617	PENALTY	AP		APA	A							L				9	52	
		MANEUVER SCORE	-1/2	-1	-1	-1/2	-1	-1	-1	-1									
		PENALTY																	
		MANEUVER SCORE																	
		PENALTY																	
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		PENALTY																	
		MANEUVER SCORE																	

Judge's Signature: 



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	438 GAG
Judge:	Candy Shelton Moore

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before belt expires
- E - Working out of position
- S - Stopping rein
- X - Overbridled (per maneuver)
- N - Out of frame (per maneuver)
- B - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Scoring a fault or error
- C - Blatant disobedience
- E - Use of illegal hands or ill-fitting frame

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning rail
- B - Use of the hands - except in snaffle bit or manes only
- C - More than one finger between split reins or any fingers between split reins
- E - Repeated blatant disobedience
- L - Struck up after entering the arena prior to halting for cow
- K - Encroaching horse between cows if new cow is awarded
- U - While boxing the cow at the opposite end of the rider loses control and allows the cow to cross the centerline - the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lateness
- C - Disrespect or insubordination
- G - Illegal equipment
- F - Fall of horse or rider
- K - In proper western attire
- M - Leaving arena before run is complete

**MANEUVER SCORES**

Each horse under combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern																		
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT																							
		TIE-BREAKER																																
1	609	PENALTY		A	APA																													
		MANUEVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0											4	63 1/2												
2	601	PENALTY	A		AA	AP																												
		MANUEVER SCORE	-1	-1	-1	-1	-1	-1	-1	-1																								
3	617	PENALTY	A		AA	AP																												
		MANUEVER SCORE	-1	-1	-1	-1	-1	-1/2	-1/2	-1/2																								
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Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	438 GAG
Judge:	Mont

**1 point**

- A - Loss of working advantage
- B - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rear
- V - Over-buddled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence in changing sides

**1 point**

- A - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cow
- C - Blatant disobedience
- E - Use of either hand to install feet cause

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Tying tail
- B - Use of two hands to assist in snaffle bit or halter-girth
- C - More than one finger between girth reins or any fingers between formations
- E - Repeated blatant disobedience
- L - Spurring after entering the arena prior to calling for cow
- R - Spurring horse between cows at any time in a pattern
- T - While boxing the cow at the opposite end of the arena loose control and allows the cow to cross the center line, the judge will shade the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Unpleasant
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/ride
- H - Improper western attire
- I - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern																																																																																																																																																												
		Boxing		Drive (Run & Rate)		Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT																																																																																																																																																															
		TIE-BREAKER																																																																																																																																																																										
	669	PENALTY																					MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	0	+1/2									72	1		601	PENALTY																					MANEUVER SCORE	-1	-1	-1/2	0	-1/2	+1/2	0	0									3	64 1/2	3		617	PENALTY																						MANEUVER SCORE	-1/2	0	0	0	0	0	0	0										69 1/2	2			PENALTY																						MANEUVER SCORE																			
		MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	0	+1/2									72	1																																																																																																																																																								
	601	PENALTY																					MANEUVER SCORE	-1	-1	-1/2	0	-1/2	+1/2	0	0									3	64 1/2	3		617	PENALTY																						MANEUVER SCORE	-1/2	0	0	0	0	0	0	0										69 1/2	2			PENALTY																						MANEUVER SCORE																																																													
		MANEUVER SCORE	-1	-1	-1/2	0	-1/2	+1/2	0	0									3	64 1/2	3																																																																																																																																																							
	617	PENALTY																						MANEUVER SCORE	-1/2	0	0	0	0	0	0	0										69 1/2	2			PENALTY																						MANEUVER SCORE																																																																																																								
		MANEUVER SCORE	-1/2	0	0	0	0	0	0	0										69 1/2	2																																																																																																																																																							
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Judge's Signature



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	439 Open Mule
Judge:	H Young

**1 point**

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line the judge will whistle the end of the run
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT						
TIE-BREAKER																	
1	687	PENALTY	A		A												
		MANEUVER SCORE	-1	-1/2	-1/2	0	-1	-1/2	-1/2	-1/2				L		5	60 1/2
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
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		PENALTY															
		MANEUVER SCORE															

Judge's Signature: \_\_\_\_\_



### LTD COW WORK

Date:	10/5/24
Show:	World
Class:	439 Open Mule
Judge:	Cindy Shelton Moore

- 1 point**
- A - Loss of working advantage
  - D - Failure to drive cow past middle marker on second drive before she passes
  - P - Working out of position
  - S - Slipping rein
  - V - Over-bidden (per maneuver)
  - W - Out of frame (per maneuver)
  - E - Driving cow down the opposite fence, changing sides
- 1 point**
- K - Knocking down the cow without having a working advantage
  - L - Losing a cow while boxing
- 3 points**
- B - Spurring in front of cow
  - C - Slant or disobedience
  - E - Use of either hand to assist feet, reins

- Off Pattern (OP)** - to be placed below horses possessing all maneuvers
- A - Turning tail
  - B - Use of the tail, except in shifts or in hacking
  - C - More than one finger between split reins or any fingers between split reins
  - E - Repeated blatant disobedience
    - Spooking after entering the arena prior to calling for cow
    - Spooking horse between cows if new cow is awarded
  - F - While boxing the cow at the opposite end of the ride loses control and allows the cow to cross the marker line - the judge will decide the end of the run
  - N - Failure to start and out of the class
- Disqualified - 0 Score**
- A - Abuse
  - B - Lameness
  - C - Disrespect or misconduct
  - D - Illegal equipment
  - F - Fall of horse/side
  - H - Improper western attire
  - M - Leaving arena before run is complete

WO		Entry #		MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern
<small>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent</small>												3 POINT	5 POINT			
				Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage					
<b>TIE-BREAKER</b>																
1	687	PENALTY		A		A										
		MANEUVER SCORE		-1	-1	-1	-1	-1	0	0	0				5	60
		PENALTY														
		MANEUVER SCORE														
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Judge's Signature: \_\_\_\_\_



# LTD COW WORK

Date:	10/5/24
Show:	World
Class:	439 Open Mule
Judge:	Mark

- 1 point**
- A - Loss of working advantage
  - D - Failure to drive cow past middle marker on second drive before time expires
  - P - Working out of position
  - S - Sloping rein
  - V - Over-bidder per maneuver
  - W - Out of frame per maneuver
  - E - Driving cow down the opposite fence (changing sides)
- 3 points**
- A - Knocking down the cow without having a working advantage
  - L - Losing a cow while boxing
- 5 points**
- B - Spurring in front of paces
  - C - Blatant disobedience
  - E - Use of either hand to assist with paces
- Off Pattern (OP)** to be placed below horses performing all maneuvers
- A - Tucking tail
  - B - Use of two hands (except in snaffle bit or hackamore)
  - C - More than one finger between split reins or any fingers between normal reins
  - E - Repeated delay in sobering up
  - G - Spooling after entering the arena prior to calling for cow
  - K - Spooling horse between cows, if new cow is awarded
  - L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will shade the end of the run
  - N - Failure to attempt any part of the class
- Disqualified - 0 Score**
- A - Abuse
  - B - Lamehead
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - H - Improper western attire
  - M - Leaving arena before run is complete

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern						
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT									
		TIE-BREAKER																		
	087	PENALTY																		
		MANEUVER SCORE	-1/2	0	0	0	0	0	0	0	+1/2						3		67	
		PENALTY																		
		MANEUVER SCORE																		
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Judge's Signature: